

GUIDELINES FOR CATEGORY A CROSS COUNTRY COURSE

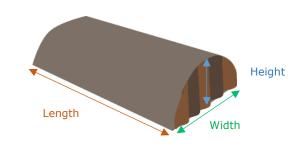
TECHNICAL REQUIREMENTS:

of Fences:12 (max. 14 efforts) of 95cm-1.00m high maximum with one water jump
Minimum distance of 100m between fencesLength:1800 mSpeed:500 m/minOptimum Time:216 seconds

FENCES' PROFILE:

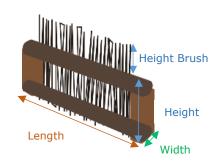
Fence #	Fence Type	Height	Width	Length
1	Half Moon / Round	90cm	1.00m	4.00m





Fence #	Fence Type	Height	Width	Length
2	Brush	80cm / 20cm (brush)	80cm	4.00m





Fence #	Fence Type	Height	Width	Length
3	Spread – Veg display	A - 70cm B – 100cm	100-110cm	4.00m

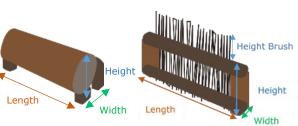


Fence #	Fence Type	Height	Width	Length
4	House	A - 60cm B – 100cm	100cm	4.00m



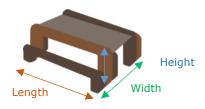
Fence #	Fence Type	Height	Width	Length
5a	Log	95cm	70cm	4.00m
Distance between 5a-5b: 18–19m and on a gentle turn of no more than 30 degrees				
5b	Brush	80cm / 15cm (brush)	70cm	4.00m





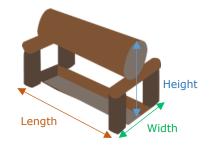
Fence #	Fence Type	Height	Width	Length
6	Table / Square Spread	1.00m	1.00m	4.00m





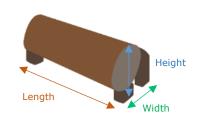
Fence #	Fence Type	Height	Width	Length
7	Trakehner	95cm	1.10m	4.00m





Fence #	Fence Type	Height	Width	Length
8	Double Barrel / Round	95cm	70cm	1.80m-2.00m





Fence #	Fence Type	Height
9a	Water Step-In	50 cm from bank
Distance	between 9a-9b: 12 to 16 me	ters in the water
9b	Water Step-Out	50 cm to bank

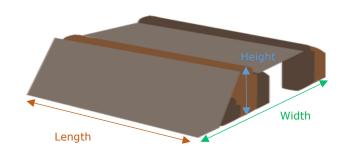


A water jump/feature of some form is strongly advised, however a water jump is not compulsory in year 1 of the Series if there is not currently such a feature built.

If such is the case, the Course Builder must replace the water with a combination of two efforts being jumped 11m a part. The jumps would have a profile similar to a log (see 5a) or a palisade panel i.e. not a great deal of base spread.

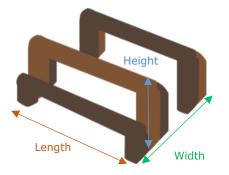
Fence #	Fence Type	Height	Width	Length
10	House / Square Spread	1.00m	1.10m	4.00m





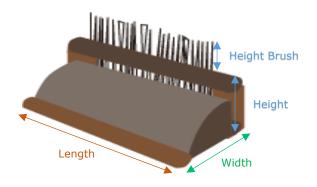
Fence #	Fence Type	Height	Width	Length
11	Oxer / Square Spread	95cm	1.10m	4.00m





Fence #	Fence Type	Height	Width	Length
12	Quarter Moon + Brush	95cm / 20cm (brush)	95cm	4.00m





DESIGN PHILOSOPHY

The first 4 jumps are designed to encourage forward riding – up to height, with some top spread & base spread.

The first combination is a simple combination on a turn

Then there is a few fences which again encourage forward riding.

Around fence 8 there is a narrower style fence to also show that the rider has control – at this level the fence is still relatively wide

The water feature, if it has a step into the water must have an alternative to this so a horse can go into the water without jumping down the step. Horses should have to jump up a step out of the water.

The final few fences can be larger but straight forward.

This is even for a 100cm class a relatively technically easy track which is suitable for the entry level of the sport and the first year of the series.

HOW TO BUILD THE COURSE

On the basis of the information provided in this document as well as the Guidelines for Course Builders, each country will be responsible for building their Cross Country course in accordance with the rules and requirements.

No course will be identical because of the different nature of the terrain, path, etc., however the following conditions must be respected:

- Course length: 1800m
- Speed: 500 m/min
- Optimum time: 216 seconds

Guidelines about the metres per effort (mpe)

Start and Finish:

The first & last obstacle of Cross Country shall be not less than 20 metres no more than 50 metres from the starting and/or finishing line.

Distance between fences:

In general there should not be more than an average of one jumping effort per commenced 100m over the entire length of the course. Taking into consideration the terrain (turns, slopes, etc.), this distance may need to be slightly adjusted to make sure fences are positioned in such a way that it is safe for the horses to jump them. Any adjustments need to be discussed and agreed on by the TD and CD.

Although the distances between fences may vary in each country the overall length of the course will be the same.

Since each course might be different in each country, it is the responsibility of the Officials (TD, CD and PGJ) to make sure the course is of the appropriate length from start to finish in order for the Optimum Time to be respected as it will be the basis of scoring all around the world. The same is true for the order of the fences and their profile.

Per reminder the calculation of the Optimum Time is based on the distance chosen, carried out at the chosen speed (FEI ERs 545.2.1).

After identifying the area/path/field which will be used for the Derby and preparing the footing, the course builders and their crew may start to build the course according to the plans.

1. Draw the place of each fence on the plan to facilitate the positioning/construction on the ground.

Make copies of the plan for each assistant.

If you have enough people with knowledge in course building, divide up the course among them.

If not, at least one course builder should be available to lead the group.

2. Each builder will try to build in his own area/field.

They have to find the middle point of the fences (middle of the pole) to measure the distances between fences, then do the same for combinations.

Anchoring or Securing of Portable Fences – Refer to Guidelines for Course Builders.