

FEI COURSE FOR PROMOTION TO FEI LEVEL 1 STEWARD

Budapest (HUN)

Dates: 12–14 July 2018 (Thu-Sat; 3 days)

Course Director	Maria HERNEK (SWE)
Course Assistant	György BÁZÁR(HUN)
Language	English
Participation	<p>Open to all NFs. All Participants must be entered by their NF. Limited to min. 10 / max. 15 participants on a first come first served basis. <i>In case more than 15 applications are received before the application deadline date, quotas for acceptance would be applied for home NF and other NFs.</i></p> <p>Note: <i><u>This course would be held alongside a National Show. Any applicant who is also appointed as a Steward at the show would not be considered for the course, as all the participants of the course would require to be fully present on all 3 days of the course.</u></i></p>
Applications must be sent to	<p>The FEI Jumping Dept. somesh.dutt@fei.org</p> <p>With a copy to the NF: HUN Attention: Ms Zita Klinger</p> <p>Tel : +36 1 499 9953 Email: klinger.zita@lovasszovetseg.hu</p>
Deadline for final registration	11 June 2018
Program & Timetable	<p>Will be sent to the participants after the participant list is finalised and communicated by the FEI, following the application deadline date.</p> <p><i>Please do not make any travel arrangements, or fee payment before the course is confirmed by the FEI.</i></p>
Course fee	EUR 250. Costs including course material.

Participants will be responsible for their own transport, accommodation and meal costs (other than those included in the course fee).

The above information serves as an official invitation.

Note:

Prior to the course, it is requested that all attendees should send their Steward's Curriculum Vitae duly completed WITH EQUESTRIAN (not officiating) experience, such as rider, competitor, trainer, breeder or groom previous to deadline. **The CV Form as well as the application form is available at the following link:** <http://inside.fei.org/hub/officials/education-calendar>. **The application form must be signed and stamped by the applicant's NF.**